

2000 15th Street North

ARLINGTON, VA

4.1 SITE PLAN SUBMISSION

February 16, 2026



OWNER / APPLICANT:
Trammell Crow Residential
1530 WILSON BOULEVARD, SUITE 330
ARLINGTON, VA 22209
571.290.0328

LAND USE ATTORNEY:
Venable LLP
1850 TOWERS CRESCENT PLAZA, SUITE400
TYSONS, VA 22182
703.760.1600

ARCHITECT:
SK+I Architectural Design Group, LLC
4600 EAST-WEST HIGHWAY SUITE 700
BETHESDA, MD 20814
301.654.9300

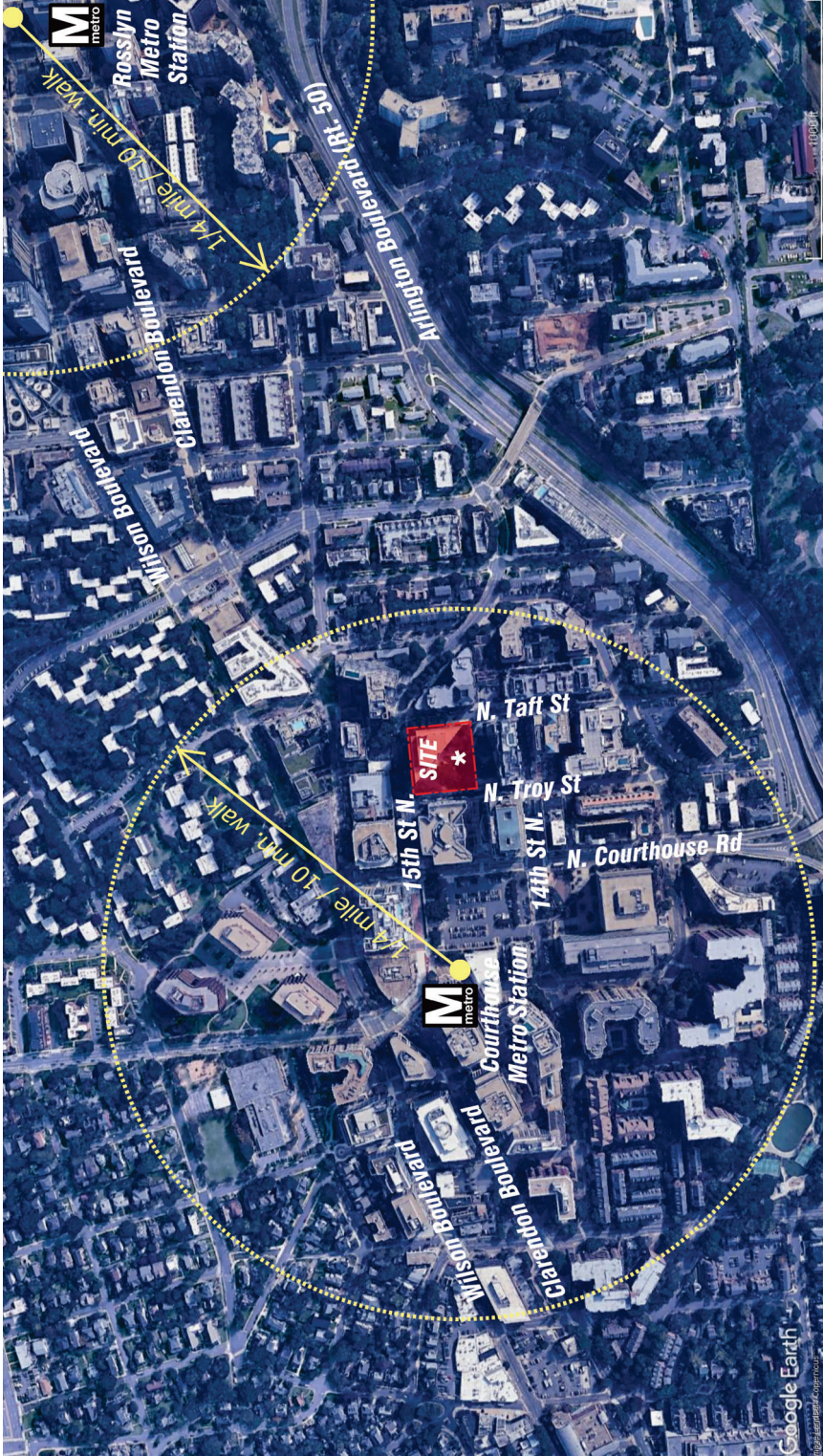
CIVIL ENGINEER:
Bowman
13461 SUNRISE VALLEY DRIVE, SUITE 500
HERNDON, VA 20171
703.464.1007

LANDSCAPE ARCHITECT:
LandDesign
200 SOUTH PEYTON STREET
ALEXANDRIA VA 22314
703.549.7784

STRUCTURAL ENGINEER:
EM STRUCTURAL ENGINEERS
3000 WILSON BOULEVARD, SUITE 350
ARLINGTON, VA 22201
703.835.9989

MEP ENGINEER:
Power Design Engineering, LLC
11600 NINTH STREET NORTH
ST. PETERSBURG, FL 33713
727.210.0492

SUSTAINABILITY:
Meridian Consulting, LLC
12301 OLD COLUMBIA PIKE, SUITE 100A
SILVER SPRING, MD 20904
301.490.7401



CONTEXT AERIAL
SCALE 1:10,000

SHEET	COVER SHEET	DRAWING TITLE
A0-00	COVER SHEET	
A0-01	SHEET INDEX AND CONCEPTUAL MAP	
A0-02	GENERAL NOTES	
A0-03	GREEN BUILDING GOALS	
A0-04	OPA DIAGRAMS	
A0-05	GENERAL NOTES	
A0-06	BUILDING AERIAL PERSPECTIVE	
A0-07	BUILDING AERIAL PERSPECTIVE	
A0-08	BUILDING PERSPECTIVE	
A0-09	BUILDING PERSPECTIVE	
A0-10	BUILDING PERSPECTIVE	
A0-11	BUILDING PERSPECTIVE	
A0-12	BUILDING PERSPECTIVE	
A0-13	BUILDING PERSPECTIVE	
A0-14	BUILDING PERSPECTIVE	
A0-15	BUILDING PERSPECTIVE	
A0-16	BUILDING PERSPECTIVE	
A0-17	BUILDING PERSPECTIVE	
A0-18	BUILDING PERSPECTIVE	
A0-19	BUILDING PERSPECTIVE	
A0-20	BUILDING PERSPECTIVE	
A0-21	SHADOW STUDY - SUMMER SOLAR JUNE 21	
A0-22	SHADOW STUDY - FALL SOLAR SEPTEMBER 21	
A0-23	PI GARAGE AND FIRST FLOOR PLAN	
A0-24	PI GARAGE AND FIRST FLOOR PLAN	
A0-25	PI GARAGE AND FIRST FLOOR PLAN	
A0-26	PI GARAGE AND FIRST FLOOR PLAN	
A0-27	PI GARAGE AND FIRST FLOOR PLAN	
A0-28	PI GARAGE AND FIRST FLOOR PLAN	
A0-29	PI GARAGE AND FIRST FLOOR PLAN	
A0-30	PI GARAGE AND FIRST FLOOR PLAN	
A0-31	PI GARAGE AND FIRST FLOOR PLAN	
A0-32	PI GARAGE AND FIRST FLOOR PLAN	
A0-33	PI GARAGE AND FIRST FLOOR PLAN	
A0-34	PI GARAGE AND FIRST FLOOR PLAN	
A0-35	PI GARAGE AND FIRST FLOOR PLAN	
A0-36	PI GARAGE AND FIRST FLOOR PLAN	
A0-37	PI GARAGE AND FIRST FLOOR PLAN	
A0-38	PI GARAGE AND FIRST FLOOR PLAN	
A0-39	PI GARAGE AND FIRST FLOOR PLAN	
A0-40	PI GARAGE AND FIRST FLOOR PLAN	
A0-41	PI GARAGE AND FIRST FLOOR PLAN	
A0-42	PI GARAGE AND FIRST FLOOR PLAN	
A0-43	PI GARAGE AND FIRST FLOOR PLAN	
A0-44	PI GARAGE AND FIRST FLOOR PLAN	
A0-45	PI GARAGE AND FIRST FLOOR PLAN	
A0-46	PI GARAGE AND FIRST FLOOR PLAN	
A0-47	PI GARAGE AND FIRST FLOOR PLAN	
A0-48	PI GARAGE AND FIRST FLOOR PLAN	
A0-49	PI GARAGE AND FIRST FLOOR PLAN	
A0-50	PI GARAGE AND FIRST FLOOR PLAN	
A0-51	PI GARAGE AND FIRST FLOOR PLAN	
A0-52	PI GARAGE AND FIRST FLOOR PLAN	

UNIT MAY/REUSE					
Unit Types	JAN 1980 STANDARD	1980/1984+ STANDARD	2 RIR	3RIR	
Rowed					
19	1	5	5		11
18	1	13	7	1	22
17	1	13	7	1	22
16	1	13	7	1	22
15	1	13	7	1	22
14	1	13	7	1	22
13	1	13	7	1	22
12	1	13	7	1	22
11	1	13	7	1	22
10	1	13	7	1	22
9	1	13	7	1	22
8	1	13	7	1	22
7	5	18	8	1	30
6	5	18	8	1	30
5	5	18	8	1	30
4	5	18	8	1	30
3	5	8	8		20
Total	27	202	122	13	384
Total per Type	27	202	122	13	384
Per Unit	1.0	7.5	4.5	0.5	13.5
Per Sq Ft	477	288	145	194	866
Average	1.0	7.5	4.5	0.5	13.5

Note: Current unit matrix shown above. Final unit mix is subject to change.

Loading Dock Requirements			
Use	Count	Spaces	
		Req.	Provided
Residential	/200 unit	2	2
Total		2	2

Notes:
1. Min 15 ft Ceiling; 20'-8" provided

Residential	0.23 FAR	12,490 sq ft (12 units)
Additional Density Remaining to Earn		
Residential	3.14 FAR	156,074 sq ft (150 units)
Total Density		400,857 sq ft
Residential	8.19 FAR	403,557 sq ft
Proposed Total Units		394 units

Notes:

1. Accessible parking as required by IBC 2021 Table 1106.2(1) - 8 Spaces required
2. Visitor Parking 0.05 spaces per unit of designated parking for first 200 units.
3. % Compact Allowed: 15% (ACZO 14.3.F)
4. Percentages do not include Visitor Parking spaces

Notes:
1. Visitor Bike Parking Spaces provided outdoors by Landscape Architect

meridian consulting llc

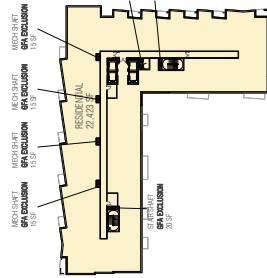
Alexan Courthouse
LEED-H Multifamily Midrise v4
5/23/2025

Total Project Score				Possible Points 110			
Y	?	N		Certified: 40 pts	Silver: 50 pts	Gold: 60 pts	Platinum: 80 pts
1	2	3	4	5	6	7	8
Integrative Process				Materials and Resources			
1.5	0	0.5	1	3.0	0	3.0	0
Y				Y			
Location and Transportation				Indoor Environmental Quality			
1.5	0	0.5	1	3.0	0	3.0	0
Y				Y			
15				Y			
8				3.0	0	3.0	0
3				2	1	1	1
2				2	1	1	1
1.5	0.5	1	1.5	2	1	1	1
Sustainable Sites				Energy and Atmosphere			
3	0	0.5	1	3.0	0	3.0	0
Y				Y			
Y				Y			
1				Y			
3				Y			
3				Y			
2				Y			
Water Efficiency				Energy and Atmosphere			
3	0	0.5	1	3.0	0	3.0	0
Y				Y			
7				Y			
1				Y			
1				Y			
1				Y			
1				Y			
Energy and Atmosphere				Energy and Atmosphere			
3	0	0.5	1	3.0	0	3.0	0
Y				Y			
Y				Y			
Y				Y			
13				Y			
2				Y			
3				Y			
2				Y			
1				Y			
1				Y			

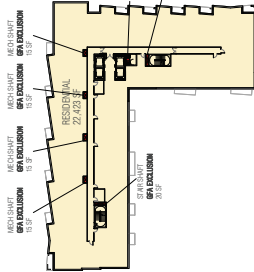
Note: The above targeted credits may vary over the course of the project, but the project will achieve a LEED Gold rating.

COLOR GFA AREA LEGEND

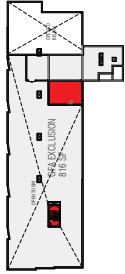
RESIDENTIAL / AMENITY
GROSS PARKING AREA (EXCLUDED AREAS)
EXCLUDED AREAS ABOVE GRADE
EXCLUDED AREAS BELOW GRADE



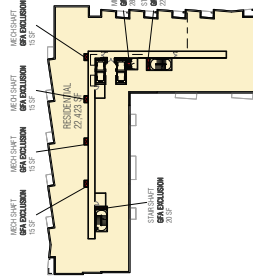
14TH FLOOR - GFA
1" = 50'-0"



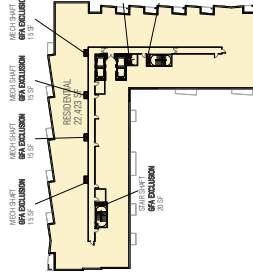
17TH FLOOR - GFA
1" = 50'-0"



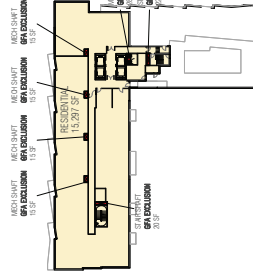
MECH PENTHOUSE - GFA
1" = 50'-0"



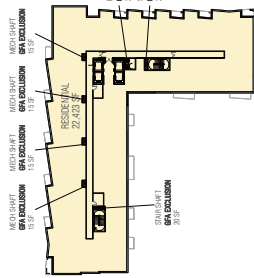
13TH FLOOR - GFA
1" = 50'-0"



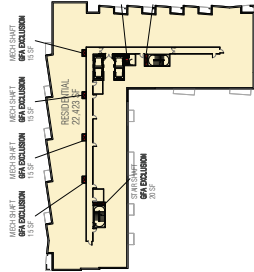
16TH FLOOR - GFA
1" = 50'-0"



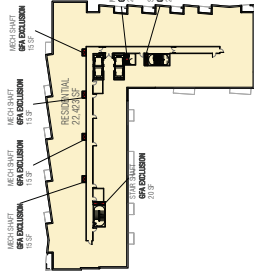
19TH FLOOR - GFA
1" = 50'-0"



12TH FLOOR - GFA
1" = 50'-0"



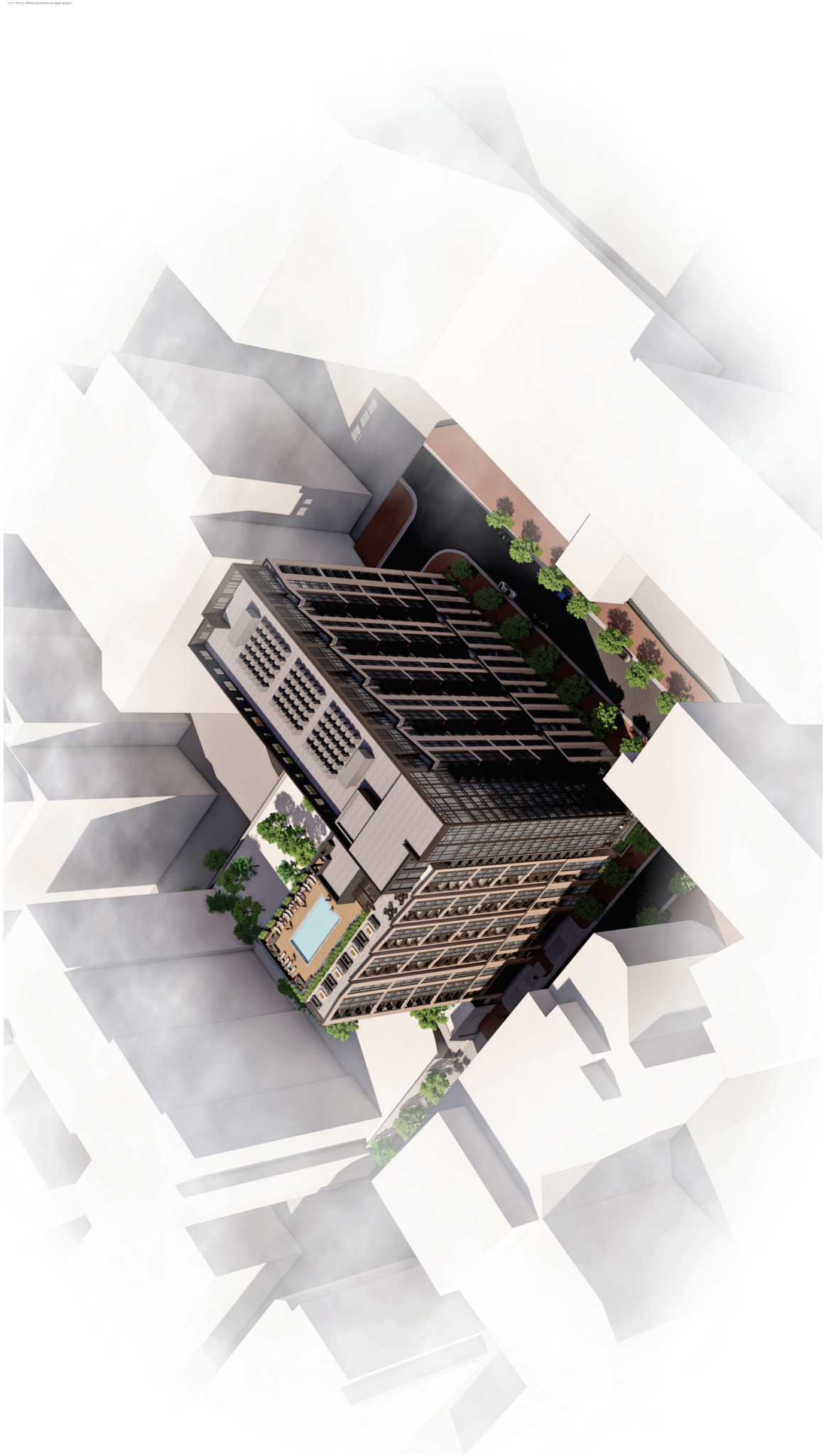
15TH FLOOR - GFA
1" = 50'-0"



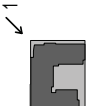
18TH FLOOR - GFA
1" = 50'-0"



19TH FLOOR - GFA
1" = 50'-0"



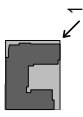
1. AERIAL VIEW FROM NORTHEAST



Illustrative - For Conceptual Purpose Only

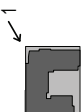


1. AERIAL VIEW FROM SOUTHEAST



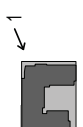


1. VIEW FROM NORTHEAST AT TAFT ST AND 15TH ST





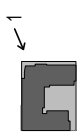
1. STREETSCAPE VIEW FROM NORTHEAST AT CORNER OF TAFT ST AND 15TH ST



Illustrative - For Conceptual Purpose Only



1. LOBBY ENTRY VIEW FROM NORTHEAST AT CORNER OF TAFT ST AND 15TH ST



Illustrative - For Conceptual Purpose Only



1. VIEW FROM NORTH



1. STREETSCAPE VIEW FROM NORTHWEST ALONG 15TH ST





1. VIEW FROM WEST AT 15TH ST 1 →



1. STREETSCAPE VIEW FROM NORTHWEST AT CORNER OF 15TH ST AND TROY ST

1



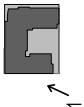


1. STREETSCAPE VIEW FROM NORTHWEST AT TROY ST





1. VIEW FROM SOUTHWEST AT TROY ST



Illustrative - For Conceptual Purpose Only

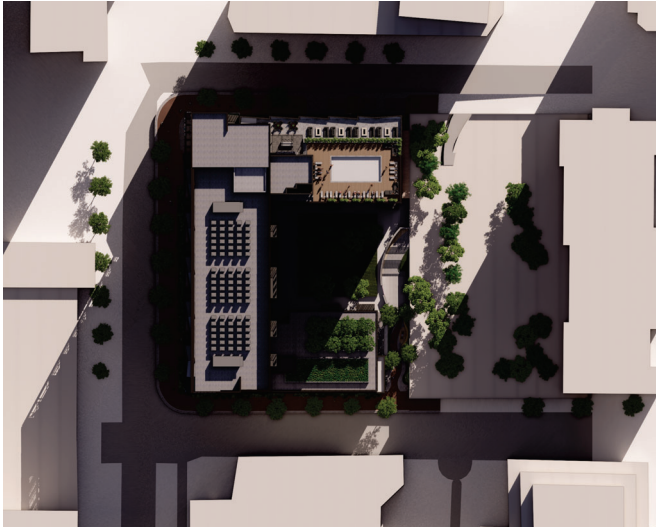


SEE LANDSCAPE FOR MORE INFORMATION ON PUBLIC
FEES/STAIR CONNECTION. IMAGES SHOWN ARE
REPRESENTATIONAL ONLY TO CONVEY DESIGN INTENT. DESIGN
AND MATERIALS SUBJECT TO FINAL LANDSCAPE PLAN AND
DESIGN COORDINATION.

1.VIEW FROM SOUTHWEST AT PUBLIC PARK



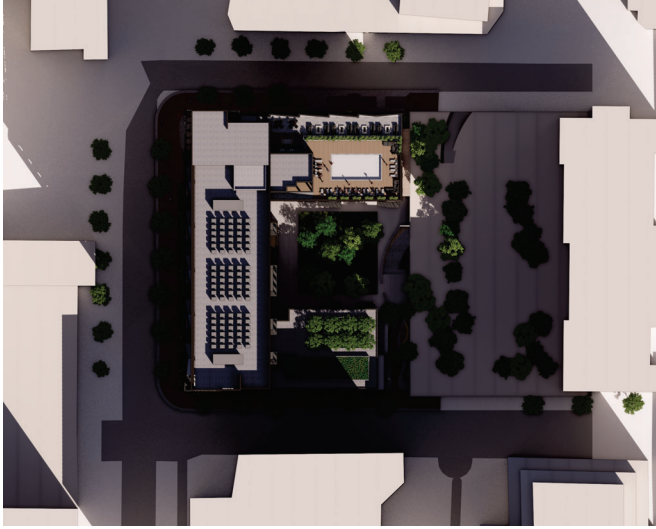
Illustrative - For Conceptual Purpose Only



MARCH 21ST, 9:00AM



MARCH 21ST, 12:00PM



MARCH 21ST, 3:00PM



JUNE 21ST, 9:00AM

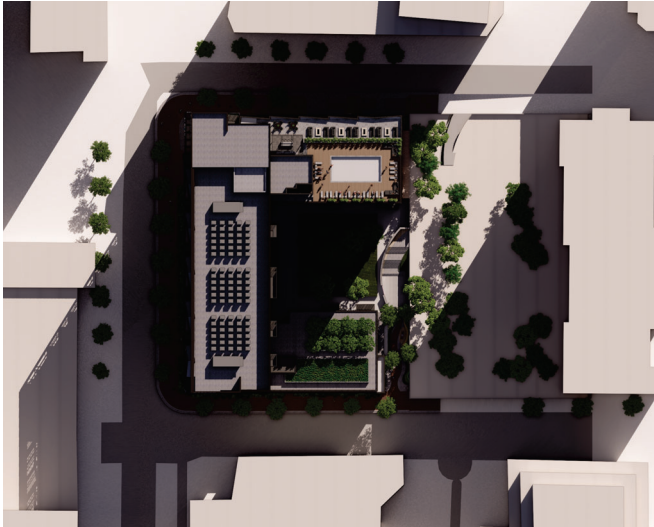


JUNE 21ST, 12:00PM



JUNE 21ST, 3:00PM

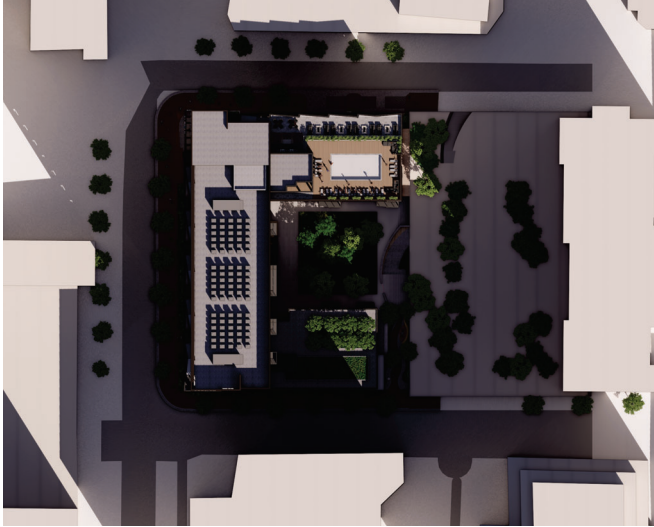
©2025 Alexan Architecture Group Inc. All Rights Reserved.



SEPTEMBER 21ST, 9:00AM

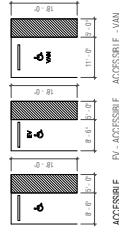
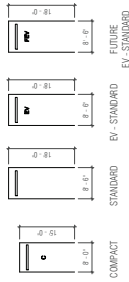


SEPTEMBER 21ST, 12:00PM



SEPTEMBER 21ST, 3:00PM

1. UNIT PLANS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
2. OUTDOOR PRIVATE AVENUE AREAS ARE CONCEPTUAL AND SUBJECT TO CHANGE. REFER TO LANDSCAPE PLAN SHEETS FOR ADDITIONAL INFORMATION.
3. BALCONY AND TERRACE LOCATIONS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
4. AVENUE SPACE AND LAYOUT ARE CONCEPTUAL AND SUBJECT TO CHANGE.
5. AVENUE SPACE USES MAY INCLUDE FITNESS, CLUBROOM, CONFERENCE ROOMS AND / OR OTHER RESIDENT AMENITIES.



Parking Provided		Residential			Accessible		Total Provided
		Standard	Compact	Visitor	Accessible	Accessible/Van	
2nd		68	-	-	2	-	70
at		14	-	-	1	-	15
total		82	-	-	3	-	85
total		212	39	10	6	-	268

Notes:

1. Accessible parking as required by IBC 2021 Table 1106.2(1) - 8 Spaces required
2. Visitor Parking 0.05 spaces per unit of designated parking for first 200 units.

*% Compact Allowed: 15% (ACZO 14.3.3.F)

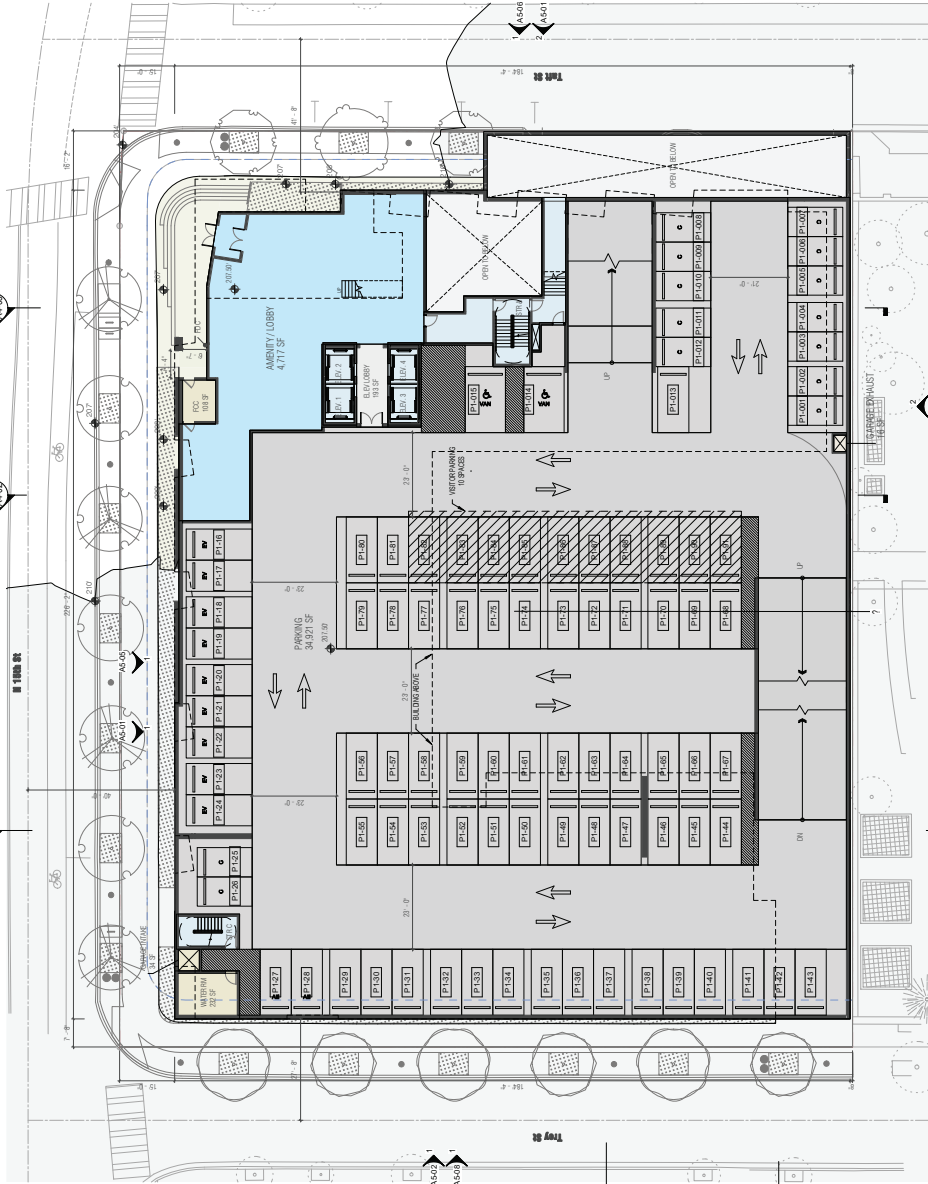
Percentage

79%

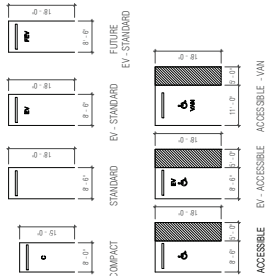
14%

BUILDING PLAN GENERAL NOTES

1. UNIT MARK ARE CONCEPTUAL AND SUBJECT TO CHANGE. OUTDOOR PRIVATE AMENITY AREAS ARE CONCEPTUAL AND SUBJECT TO CHANGE. REFER TO LANDSCAPE PLAN SHEETS FOR ADDITIONAL INFORMATION.
2. BALCONY AND TERRACE LOCATIONS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
3. AMENITY SPACE AREAS MAY INCLUDE FITNESS, CLUBROOM, CONFERENCE ROOMS AND / OR OTHER RESIDENT AMENITIES.



PARKING SPACE LEGEND



COLOR KEY AREA LEGEND



PARKING TABULATIONS

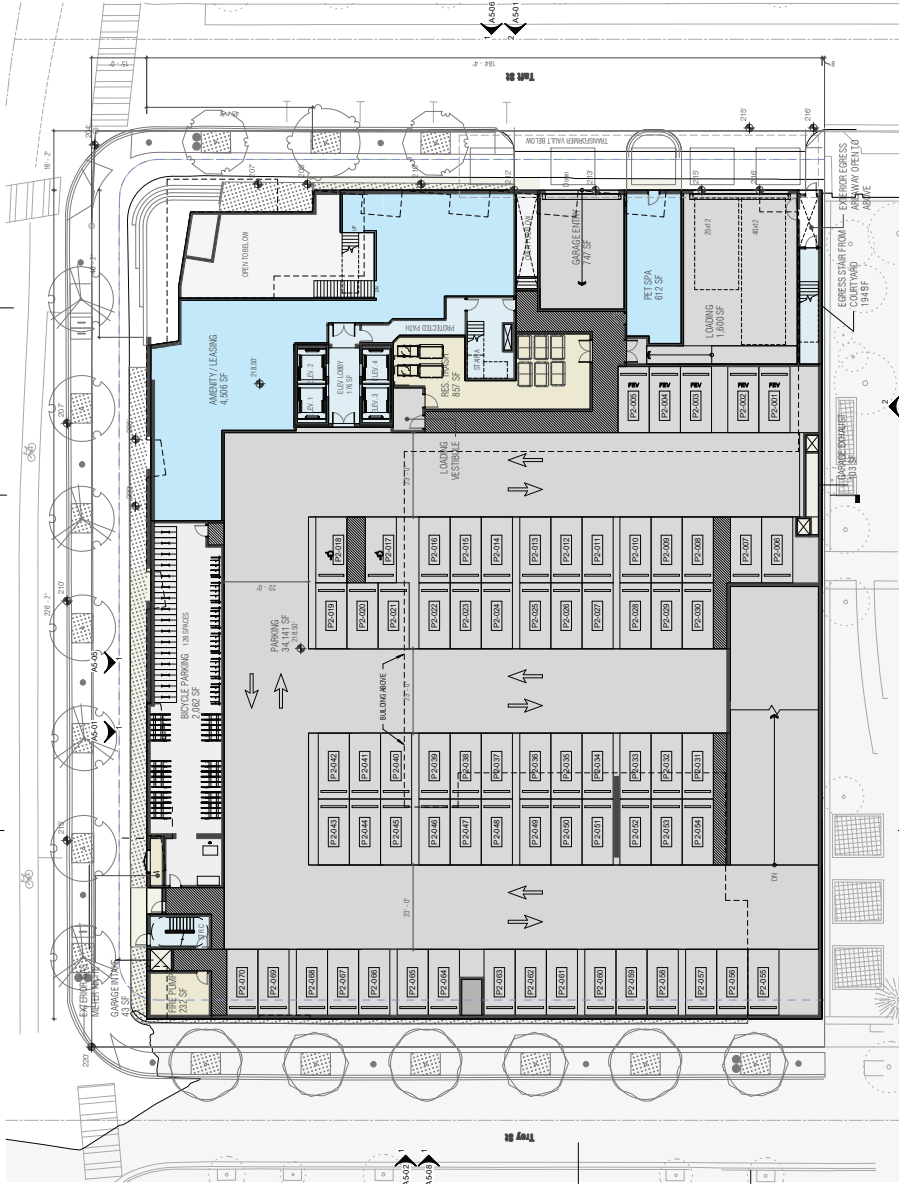
Parking Provided	Residential		Visitor		Accessible		Total Provided
	Standard	Compact*	Standard	Compact*	Standard	Compact*	
2nd	68	-	-	-	-	-	70
1st	65	14	10	2	-	-	91
Tot	133	14	10	2	-	-	159
Van	212	3	10	4	6	3	238
Parking Ratio	1.0%	0.7%	0.5%	0.2%	0.0%	0.0%	2.4%

Notes:
1. Accessible parking as required by IBC 2021 Table 1106.2(1) - 8 Spaces required
2. *Visitor Parking provided for the use of the building and its immediate parking for the 400 units.
3. % Compact Allowed: 15% (ACCO 4.3.3.F)

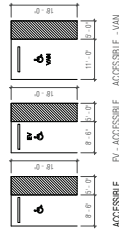
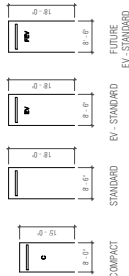
Illustrative - For Conceptual Purpose Only

BUILDING PLAN GENERAL NOTES

1. UNIT PLANS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
2. OUTDOOR PRIVATE AMENITY AREAS ARE CONCEPTUAL AND SUBJECT TO CHANGE. REFER TO LANDSCAPE PLAN SHEETS FOR ADDITIONAL INFORMATION.
3. LANDSCAPE PLAN SHEETS FOR ADDITIONAL INFORMATION.
4. AMENITY SPACE AND LAYOUT ARE CONCEPTUAL AND SUBJECT TO CHANGE.
5. AMENITY SPACE LAYOUTS MAY INCLUDE FITNESS, CLUBROOM, CONFERENCE ROOMS AND / OR OTHER RESIDENT AMENITIES.



PARKING SPACE LEGEND



COLOR AREA LEGEND



PARKING TABULATIONS

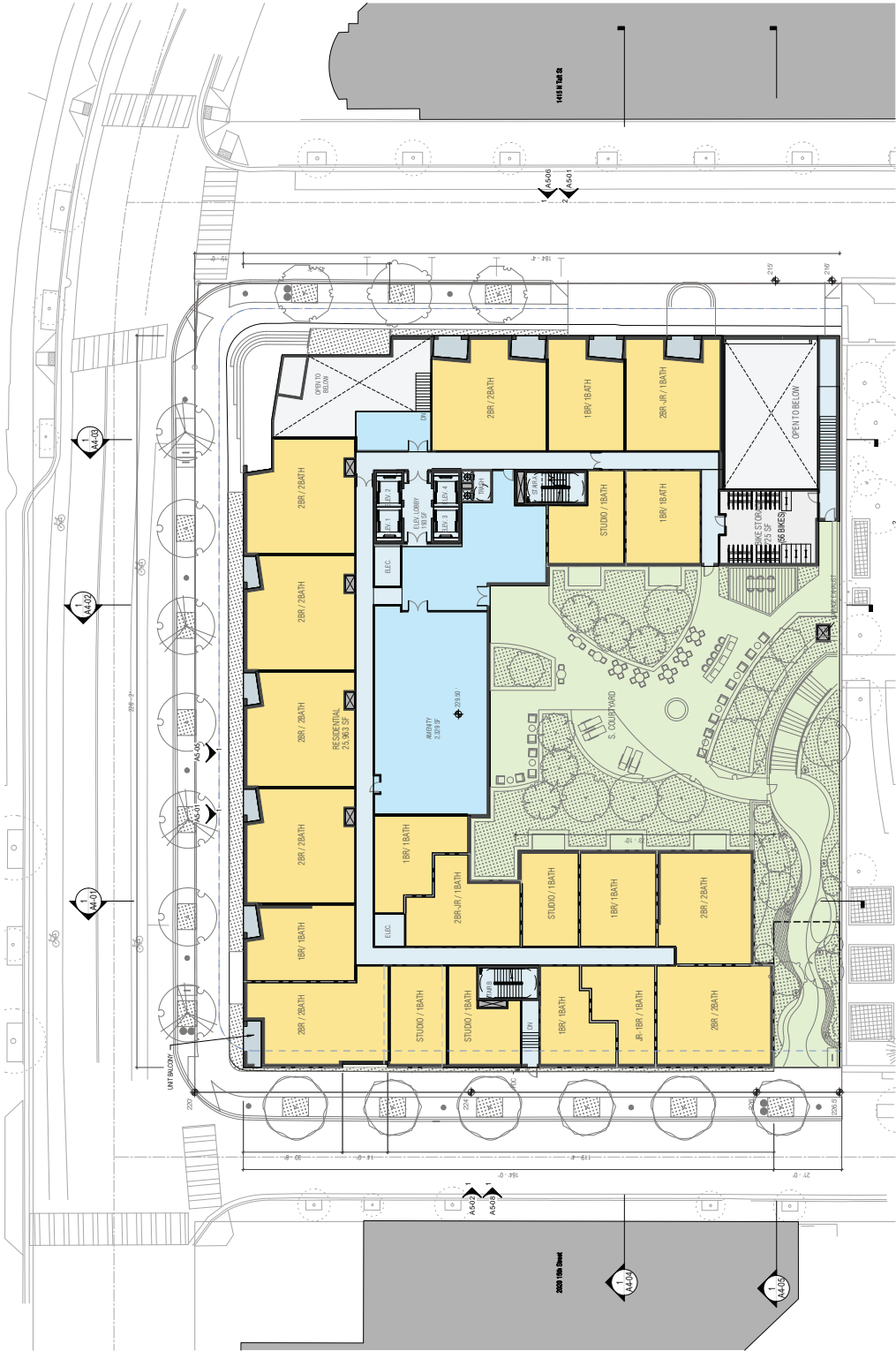
Parking Provided	Residential			Visitor			Accessible			Total Provided	
	Standard	Compact	Other	Standard	Compact	Other	Standard	Compact	Other	Standard	Other
2nd Flr	68	14	-	-	-	-	-	-	-	82	70
1st Flr	65	14	-	10	-	-	2	-	-	79	81
PO	79	25	-	-	-	-	-	-	-	104	108
Total	212	53	-	10	-	-	2	-	-	267	259
Percentage	73%	17%	-	3%	-	-	1%	-	-	77%	75%

- Notes:
1. Accessible parking as required by IBC 2021 Table 1106.2(1) - 8 Spaces required
 2. Visitor Parking: 0.05 spaces per unit of designated parking for first 200 units.
 3. Compact Allowed: 15% (ACCO 14.3.3.7)

Illustrative - For Conceptual Purpose Only

BUILDING PLAN GENERAL NOTES

1. NOT TO SCALE. CONCEPTUAL AND SUBJECT TO CHANGE. OUTDOOR PRIVATE AMENITY AREAS ARE CONCEPTUAL AND SUBJECT TO CHANGE. REFERS TO LANDSCAPE PLAN SHEETS FOR ADDITIONAL INFORMATION.
2. BALCONY AND TERRACE LOCATIONS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
3. AMENITY SPACE LOCATIONS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
4. AMENITY SPACE USES MAY INCLUDE FITNESS, CLUBROOM, CONFERENCE ROOMS AND / OR OTHER RESIDENT AMENITIES.



COLOR SCHEDULE

RESIDENTIAL	PARKING
AMENITY	SERVICE
STORAGE or MAINTENANCE AREA	SHAFT
CORE	

Illustrative - For Conceptual Purpose Only

BUILDING PLAN GENERAL NOTES

1. UNIT PLANS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
2. OUTDOOR PRIVATE AMENITY AREAS ARE CONCEPTUAL AND SUBJECT TO CHANGE. REFER TO LANDSCAPE PLAN SHEETS FOR ADDITIONAL INFORMATION.
3. EXTERIOR FINISHES AND MATERIALS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
4. AMENITY SPACE AND LAYOUT ARE CONCEPTUAL AND SUBJECT TO CHANGE.
5. OTHER RESIDENT AMENITIES.

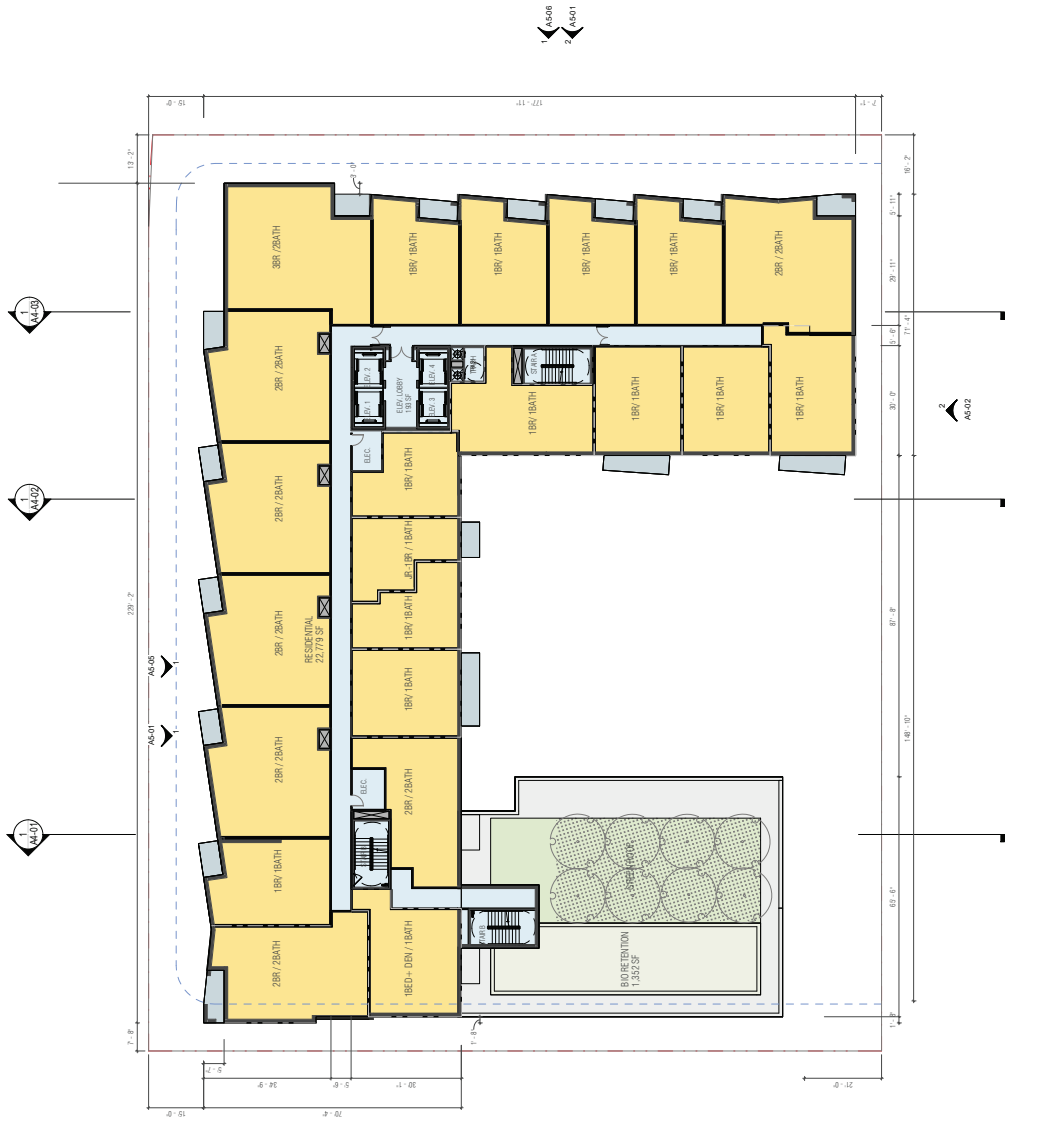


1. UNIT PLANS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
2. OUTDOOR PRIVATE AMENITY AREAS ARE CONCEPTUAL AND SUBJECT TO CHANGE. REFER TO LANDSCAPE PLAN SHEETS FOR ADDITIONAL INFORMATION.
3. BALCONY AND TERRACE LOCATIONS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
4. AMENITY SPACE AND LAYOUT ARE CONCEPTUAL AND SUBJECT TO CHANGE.
5. AMENITY SPACE USES MAY INCLUDE FITNESS, CLUBROOM, CONFERENCE ROOMS AND / OR OTHER RESIDENT AMENITIES.



BUILDING PLAN GENERAL NOTES

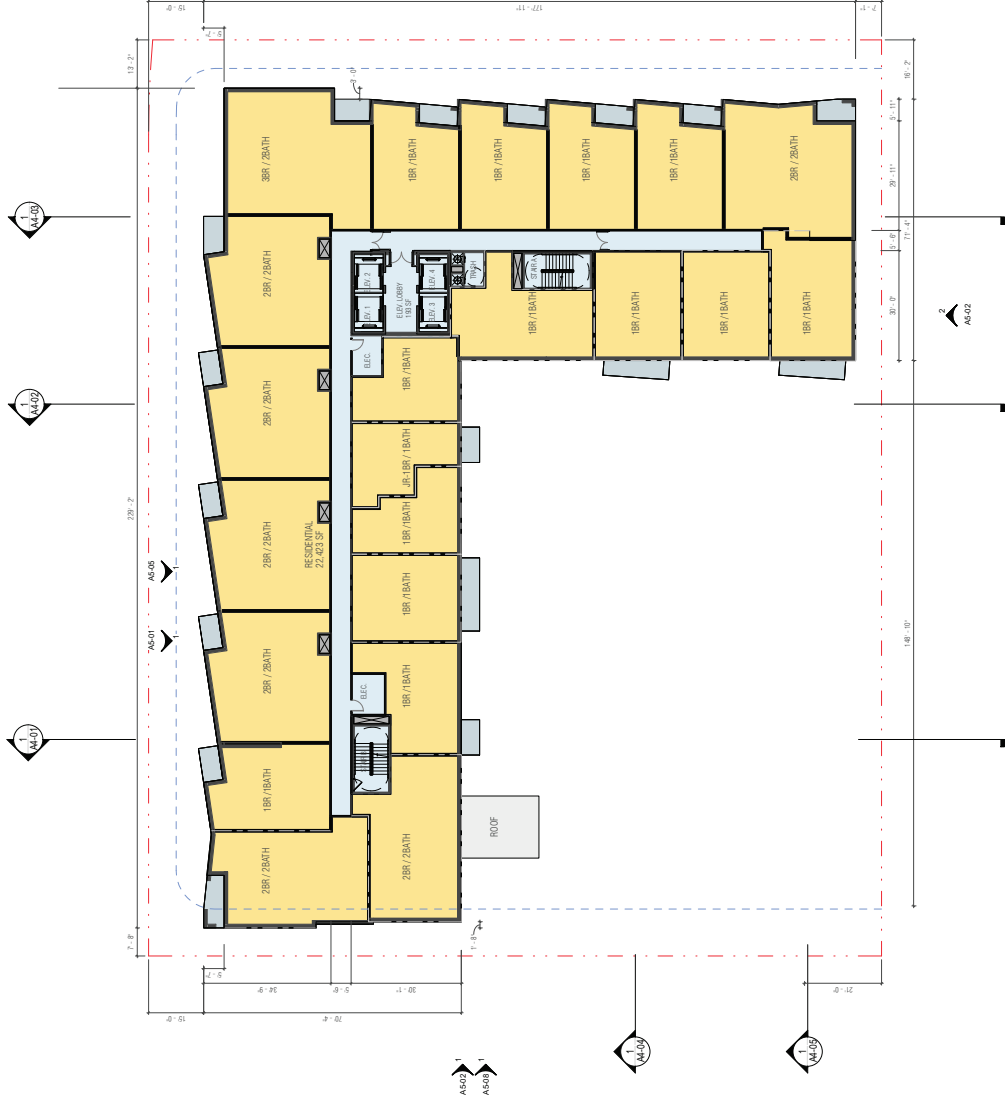
1. UNIT PLANS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
2. OUTDOOR PRIVATE AMENITY AREAS ARE CONCEPTUAL AND SUBJECT TO CHANGE. REFER TO LANDSCAPE PLAN SHEETS FOR ADDITIONAL INFORMATION.
3. LANDSCAPE PLAN SHEETS FOR ADDITIONAL INFORMATION ARE CONCEPTUAL AND SUBJECT TO CHANGE.
4. AMENITY SPACE AND LAYOUT ARE CONCEPTUAL AND SUBJECT TO CHANGE.
5. AMENITY SPACE USES MAY INCLUDE FITNESS, CLUBROOM, CONFERENCE ROOMS AND/ OR OTHER RESIDENT AMENITIES.



Illustrative - For Conceptual Purpose Only

BUILDING PLAN GENERAL NOTES

1. UNIT PLANS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
2. OUTDOOR PRIVATE AMENITY AREAS ARE CONCEPTUAL AND SUBJECT TO CHANGE. REFER TO LANDSCAPE PLAN SHEETS FOR ADDITIONAL INFORMATION.
3. AMENITY SPACE AND LAYOUT ARE CONCEPTUAL AND SUBJECT TO CHANGE.
4. AMENITY SPACE AND LAYOUT ARE CONCEPTUAL AND SUBJECT TO CHANGE.
5. AMENITY SPACE USES MAY INCLUDE FITNESS, CLUBROOM, CONFERENCE ROOMS AND / OR OTHER RESIDENT AMENITIES.



COLOR SEAL LEGEND

RESIDENTIAL	PARKING
AMENITY	SERVICE
STORAGE or MAINTENANCE AREA	SHIFT
CORE	

Illustrative - For Conceptual Purpose Only

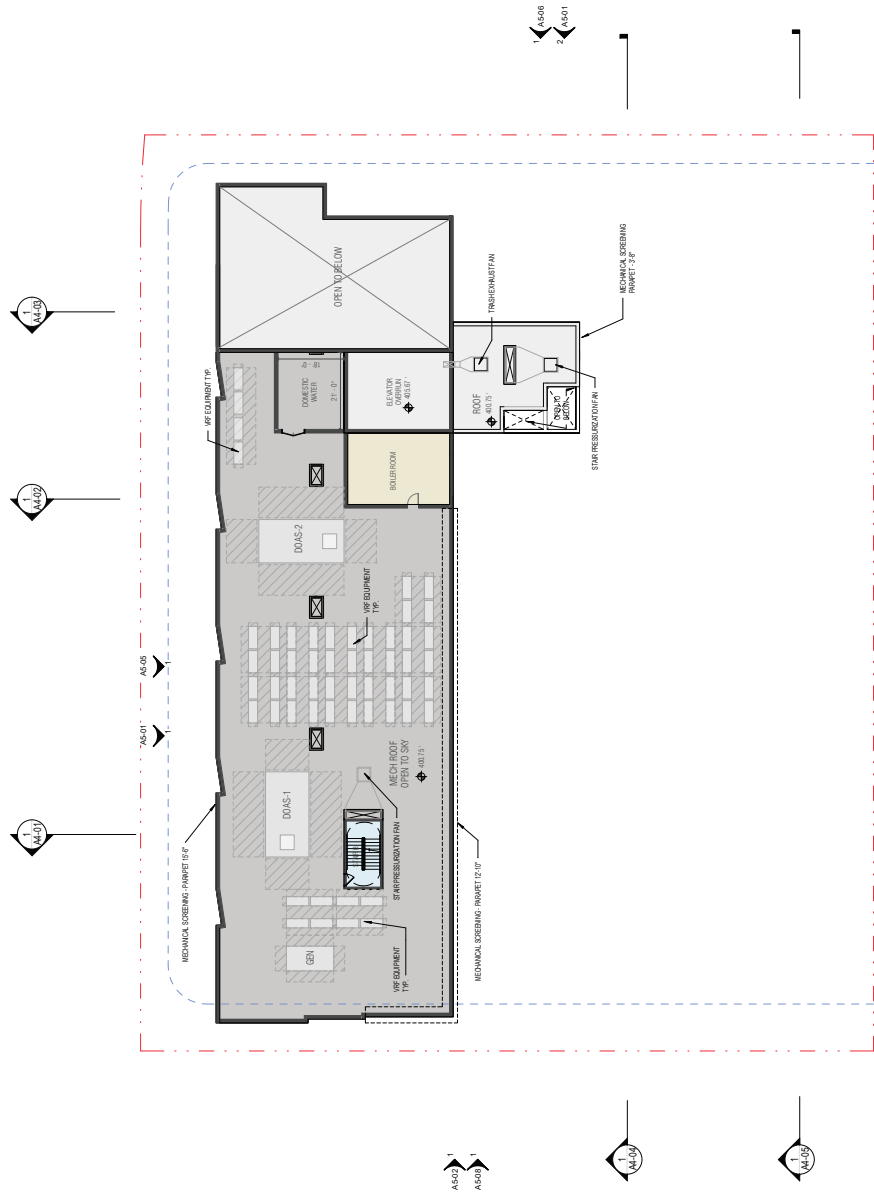
1. UNIT PLANS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
2. OUTDOOR PRIVATE AMENITY AREAS ARE CONCEPTUAL AND SUBJECT TO CHANGE. REFER TO LANDSCAPE PLAN SHEETS FOR ADDITIONAL INFORMATION.
3. BALCONY AND TERRACE LOCATIONS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
4. AMENITY SPACE AND LAYOUT ARE CONCEPTUAL AND SUBJECT TO CHANGE.
5. AMENITY SPACE USES MAY INCLUDE FITNESS, CLUBROOM, CONFERENCE ROOMS AND / OR OTHER RESIDENT AMENITIES.

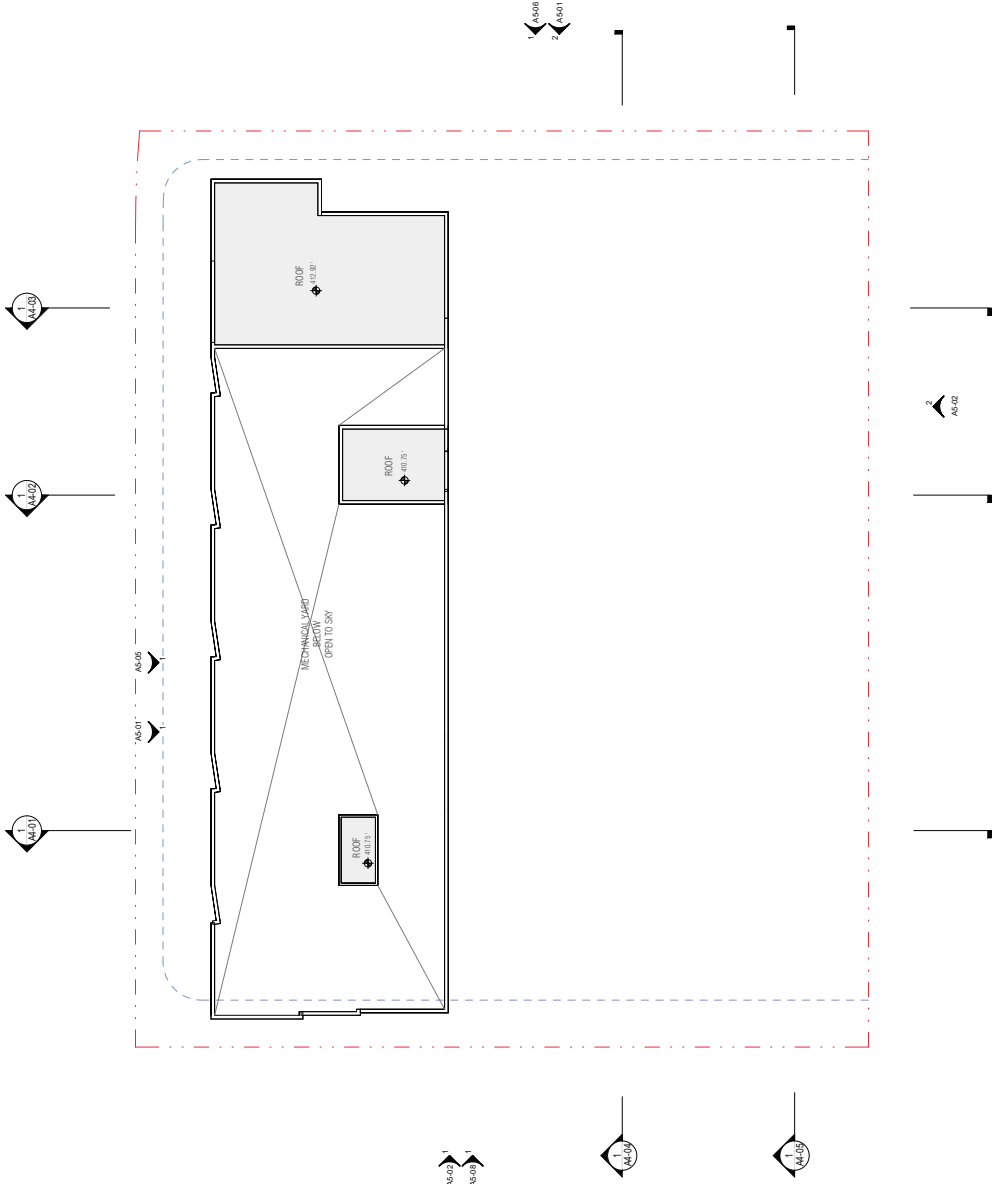


2026.02.16

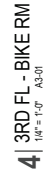
BUILDING PLAN GENERAL NOTES

1. UNIT PLANS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
2. OUTDOOR PRIVATE AMENITY AREAS ARE CONCEPTUAL AND SUBJECT TO CHANGE. REFER TO LANDSCAPE PLAN SHEETS FOR ADDITIONAL INFORMATION.
3. BALCONY AND TERRACE LOCATIONS ARE CONCEPTUAL AND SUBJECT TO CHANGE.
4. AMENITY SPACE AND LAYOUT ARE CONCEPTUAL AND SUBJECT TO CHANGE.
5. AMENITY SPACE USES MAY INCLUDE FITNESS, CLUBROOM, CONFERENCES ROOMS AND / OR OTHER RESIDENT AMENITIES.

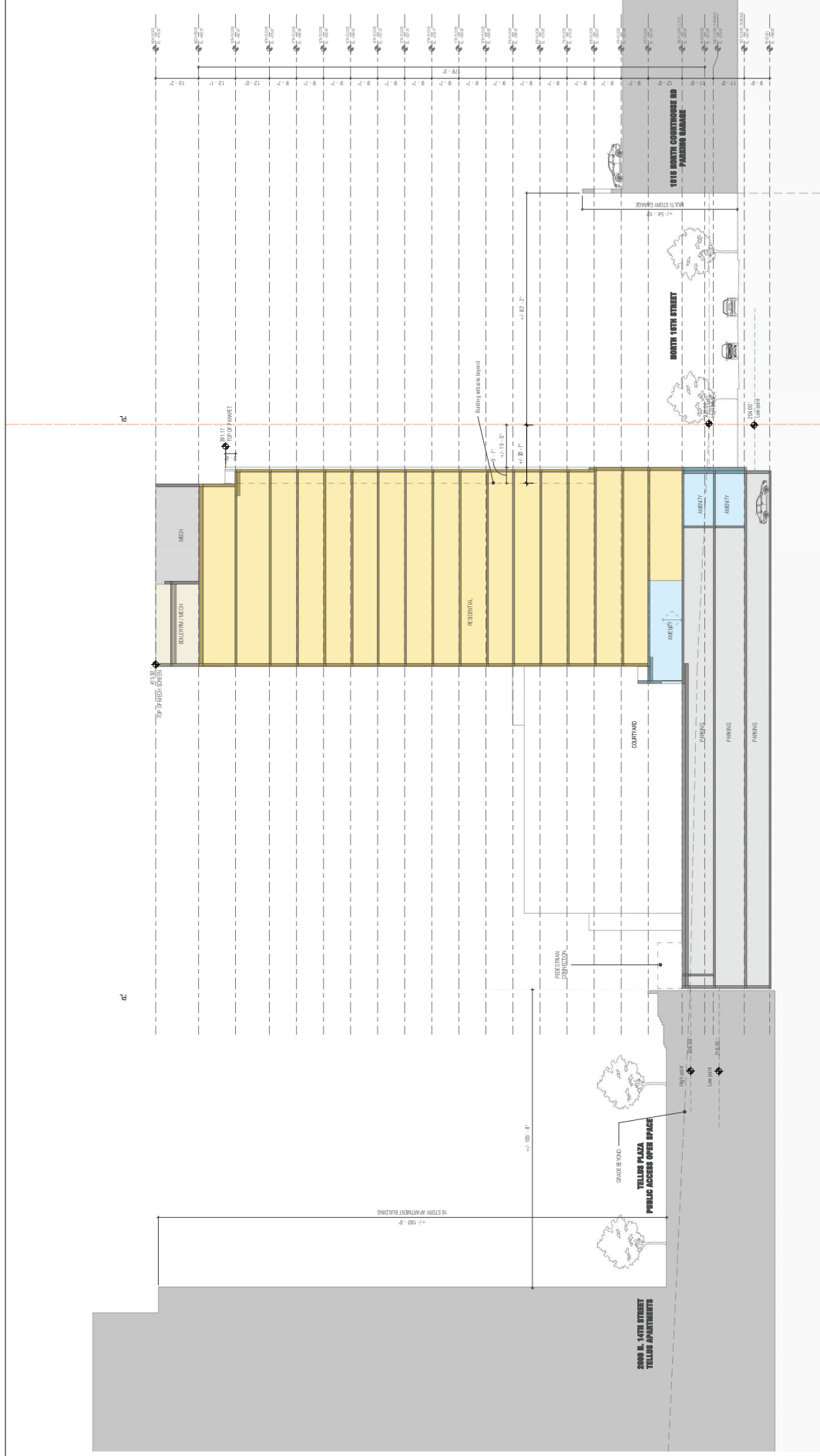


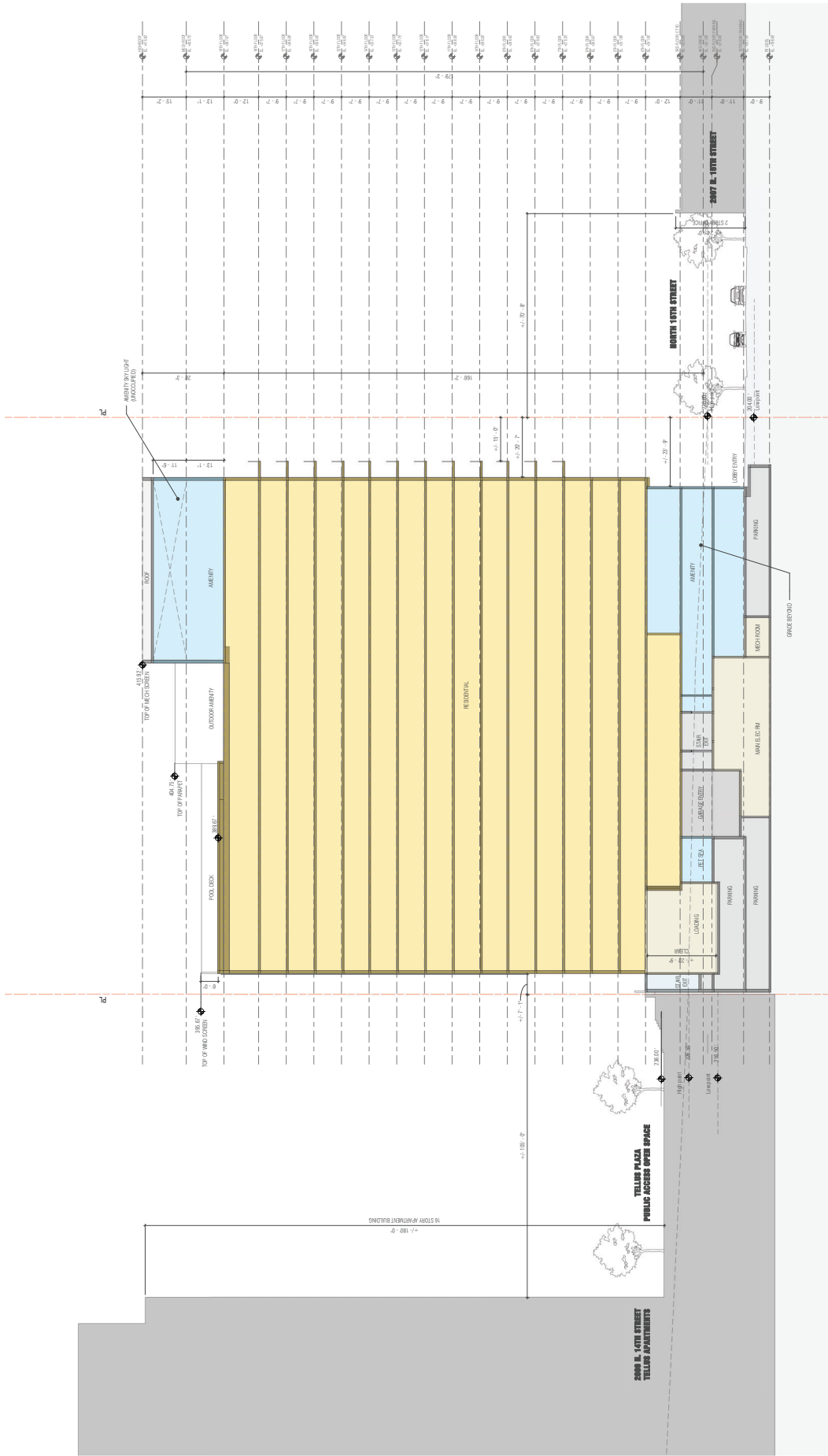


1. BIKE STORAGE PRODUCT IMAGES REFLECT CONCEPTUAL OPTIONS AND MAY BE DIFFERENT MANUFACTURERS AND DESIGNS IN FINAL BUILDING DESIGN PLANS.
2. 30% OF BIKE PARKING IS HORIZONTAL AND AT FLOOR LEVEL, PER ARLINGTON COUNTY BIKE STANDARDS GUIDE.

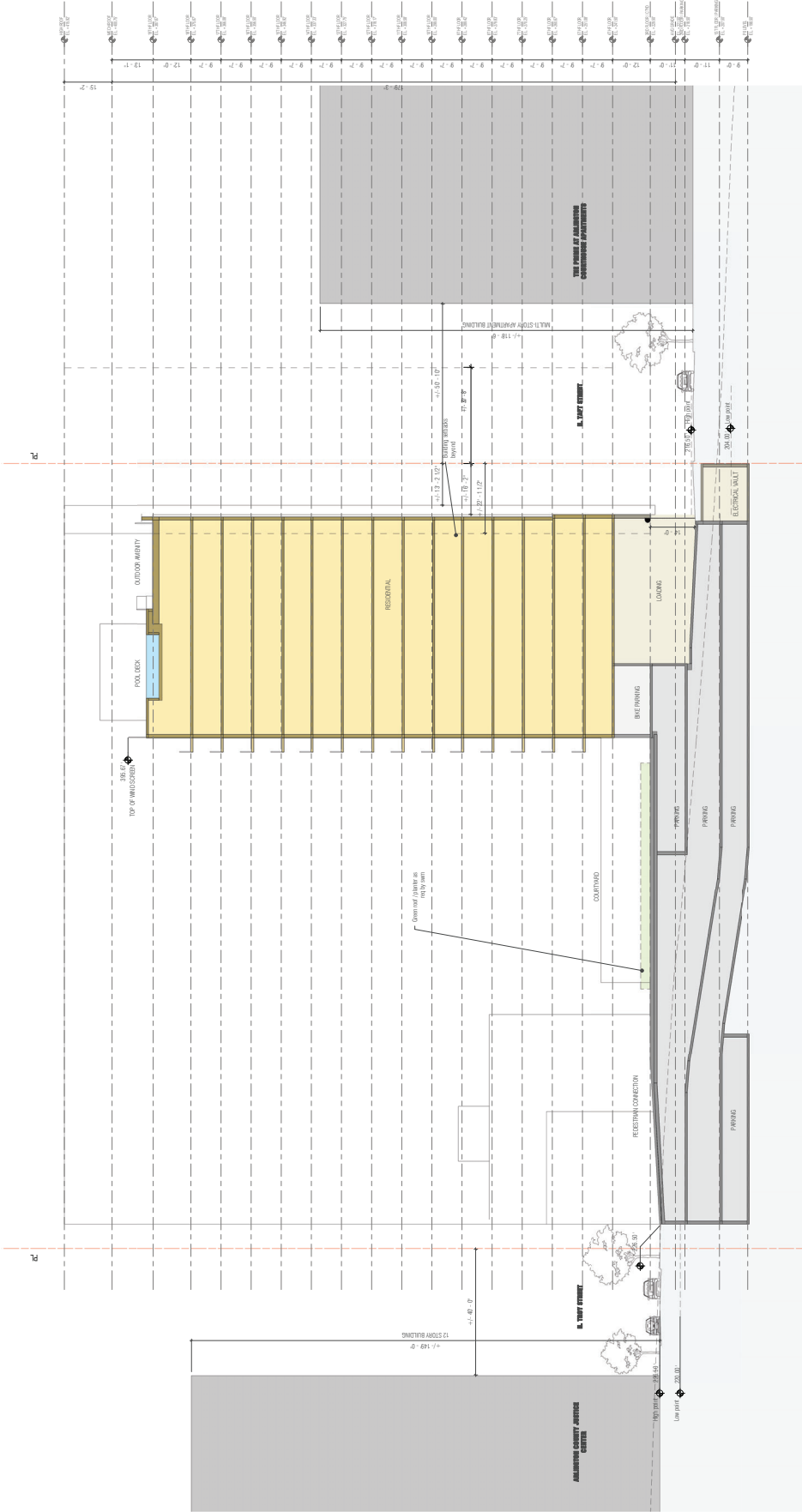




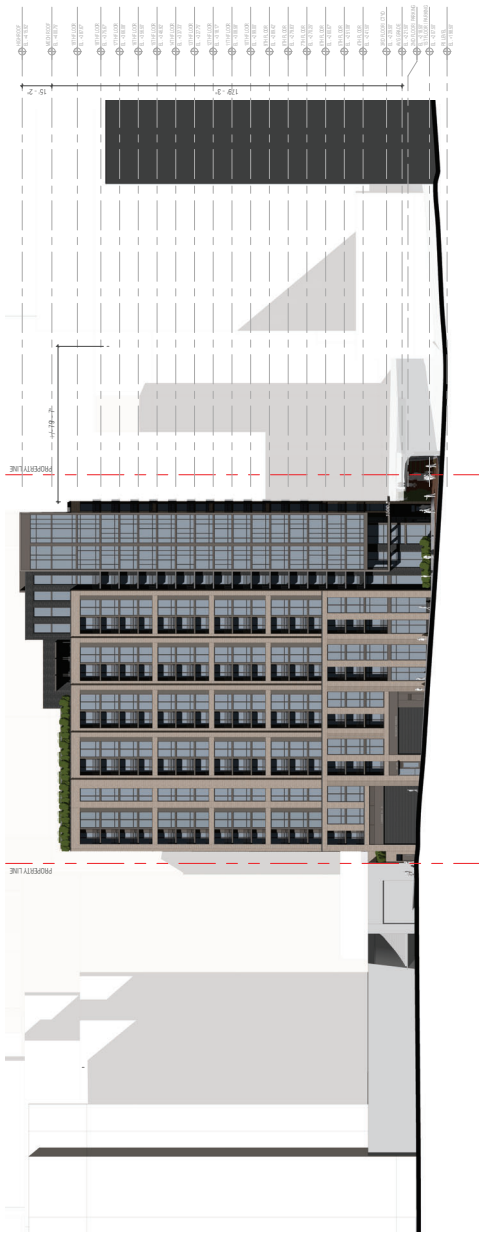




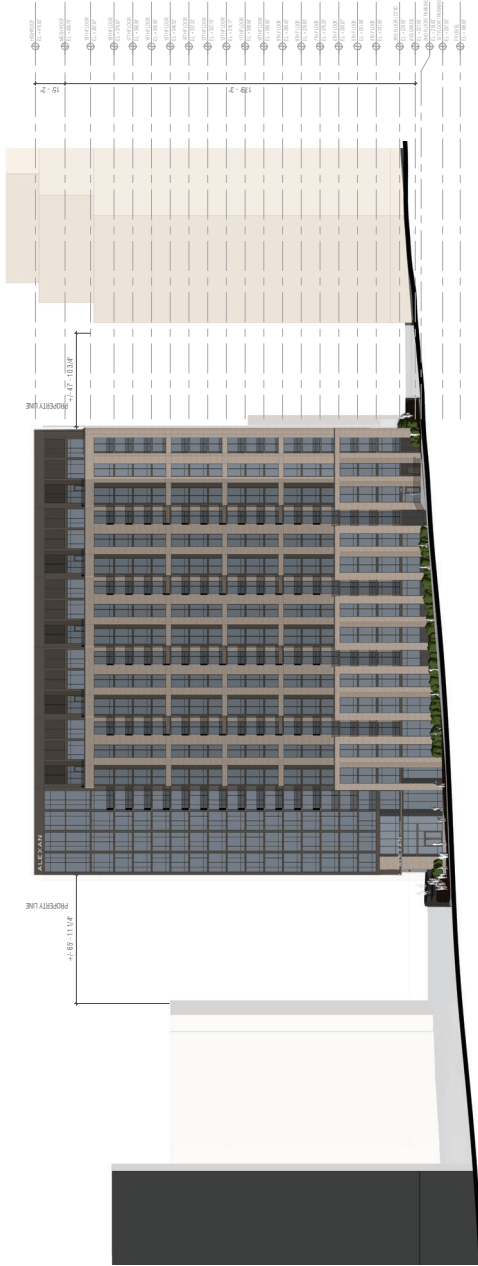




Illustrative - For Conceptual Purpose Only



2 | CONTEXT - EAST ELEVATION
1"=30'-0" A5-01



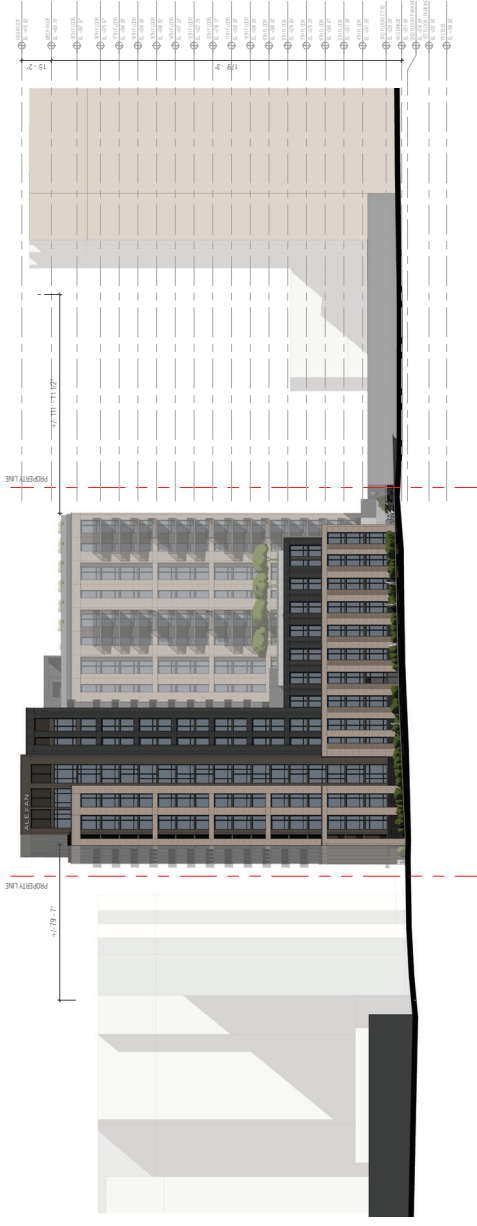
1 | CONTEXT - NORTH ELEVATION
1"=30'-0" A5-01

FACADE GENERAL NOTES

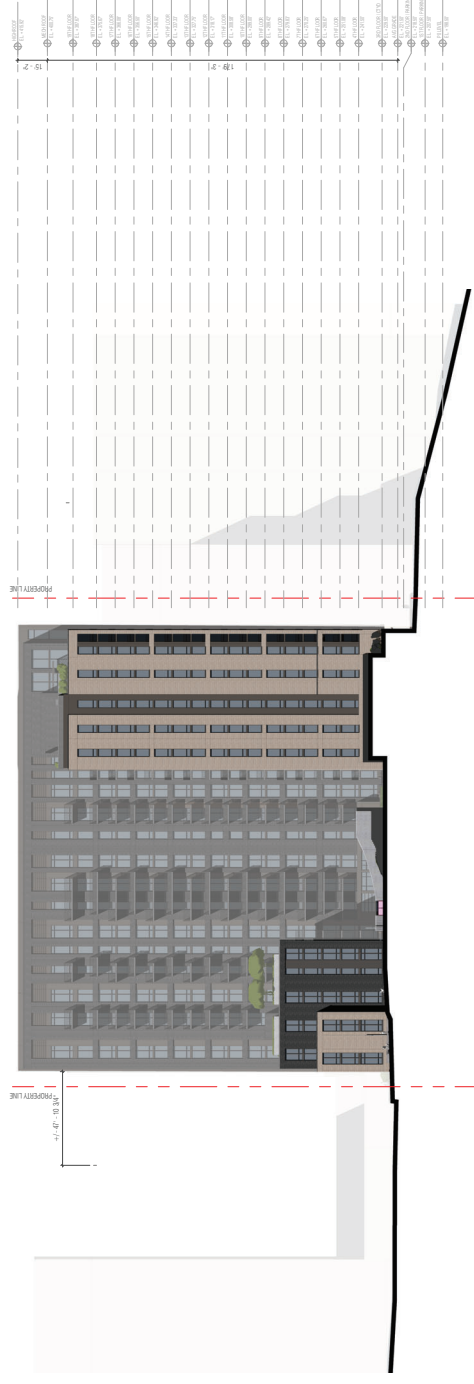
1. ALL SKIN AND CURTAIN WALLS, STOREFRONT OR EQUIVALENT TO FACADE TRANSPARENCY GOALS.
2. SKIN IS ILLUSTRATIVE AND SUBJECT TO CHANGE. EXTENT AND SIZES UP LOWER SUBJECT TO CHANGE FINDING DESIGN.
3. EVOLUTION AND MECHANICAL COORDINATION.

Illustrative - For Conceptual Purpose Only

©2026 Alexan Architecture Group Inc. All Rights Reserved.



1 | CONTEXT - WEST ELEVATION
1" = 30'-0" A5-02



2 | CONTEXT - SOUTH ELEVATION
1" = 30'-0" A5-02

FACADE GENERAL NOTES

1. ALL SKIN AND CURTAIN WALLS, STOREFRONT OR EQUIVALENT TO FACADE TRANSPARENCY GOALS.
2. SKIN IS ILLUSTRATIVE AND SUBJECT TO CHANGE.
3. EXTENT AND SIZES OF LOWER SUBJECT TO CHANGE FINDING DESIGN EVOLUTION AND MECHANICAL COORDINATION.

Illustrative - For Conceptual Purpose Only



BR-1:	Black Veneer - Tan / Bull (Mortar 1)
BR-2:	Black Veneer - Brown / Gray (Mortar 2)
BR-3:	Black Veneer - Dark Gray (Mortar 3)
CS-1:	Cat Stone - Tan / Bull (Mortar 1)
CS-2:	Cat Stone - Brown / Gray (Mortar 2)
CS-3:	Cat Stone - Dark Gray (Mortar 3)
EP-1:	Exterior Paint System - Bull / Dark Bronze
EP-2:	Exterior Paint System - Brown / Dark Bronze
EP-3:	Exterior Paint System - Bronze / Dark Bronze
MLB-1:	Multi-Use Coating System - Bull / Dark Bronze
MLB-2:	Multi-Use Coating System - Brown / Dark Bronze
MLB-3:	Multi-Use Coating System - Bronze / Dark Bronze
OFD:	Overhead Door System - Bronze / Dark Bronze
SF-1:	Stainless Steel System - Bronze / Dark Bronze
TS-1:	Tempered Glass - Bronze / Dark Bronze
WS-1:	Window Sill System - Bronze / Dark Bronze
WS-2:	Window Sill System - Bronze / Dark Bronze
WV-1:	Aluminum Lower System - Bronze / Dark Bronze

FACADE GENERAL NOTES

1. AT GROUND FLOOR AND ROOF LEVELS, STOREFRONT OR EQUIVALENT TO ACHIEVE TRANSPARENCY GOALS.
2. SIGNAGE IS ILLUSTRATIVE AND SUBJECT TO CHANGE.
3. EXTENT AND SIZES OF LOWER SUBJECT TO CHANGE PENDING DESIGN EVOLUTION AND MECHANICAL COORDINATION.

Illustrative - For Conceptual Purpose Only



MATERIAL KEY NOTES

- BR-1: Brick Veneer - Tan / Buff (Metric 1)
- BR-2: Brick Veneer - Brown / Gray (Metric 2)
- BR-3: Brick Veneer - Dark Gray (Metric 3)
- CS-1: Cast Stone - Tan / Buff (Metric 1)
- CS-2: Cast Stone - Brown / Gray (Metric 2)
- CS-3: Cast Stone - Dark Gray (Metric 3)
- EPS-1: Exterior Panel System - Bronze / Dark Bronze
- EPS-2: Exterior Panel System - Bronze / Dark Bronze
- MILB-1: Metal or Glass Railing System - Bronze / Dark Bronze
- MILB-2: Metal or Glass Railing System - Bronze / Dark Bronze
- OVD: Overhead Door System - Bronze / Dark Bronze
- STF-1: Transom System - Bronze / Dark Bronze
- TDS-1: Transom System - Bronze / Dark Bronze
- WS-1: Window System - Bronze / Dark Bronze
- WS-2: Window System - Bronze / Dark Bronze
- ALV-1: Aluminum Clad System - Bronze / Dark Bronze

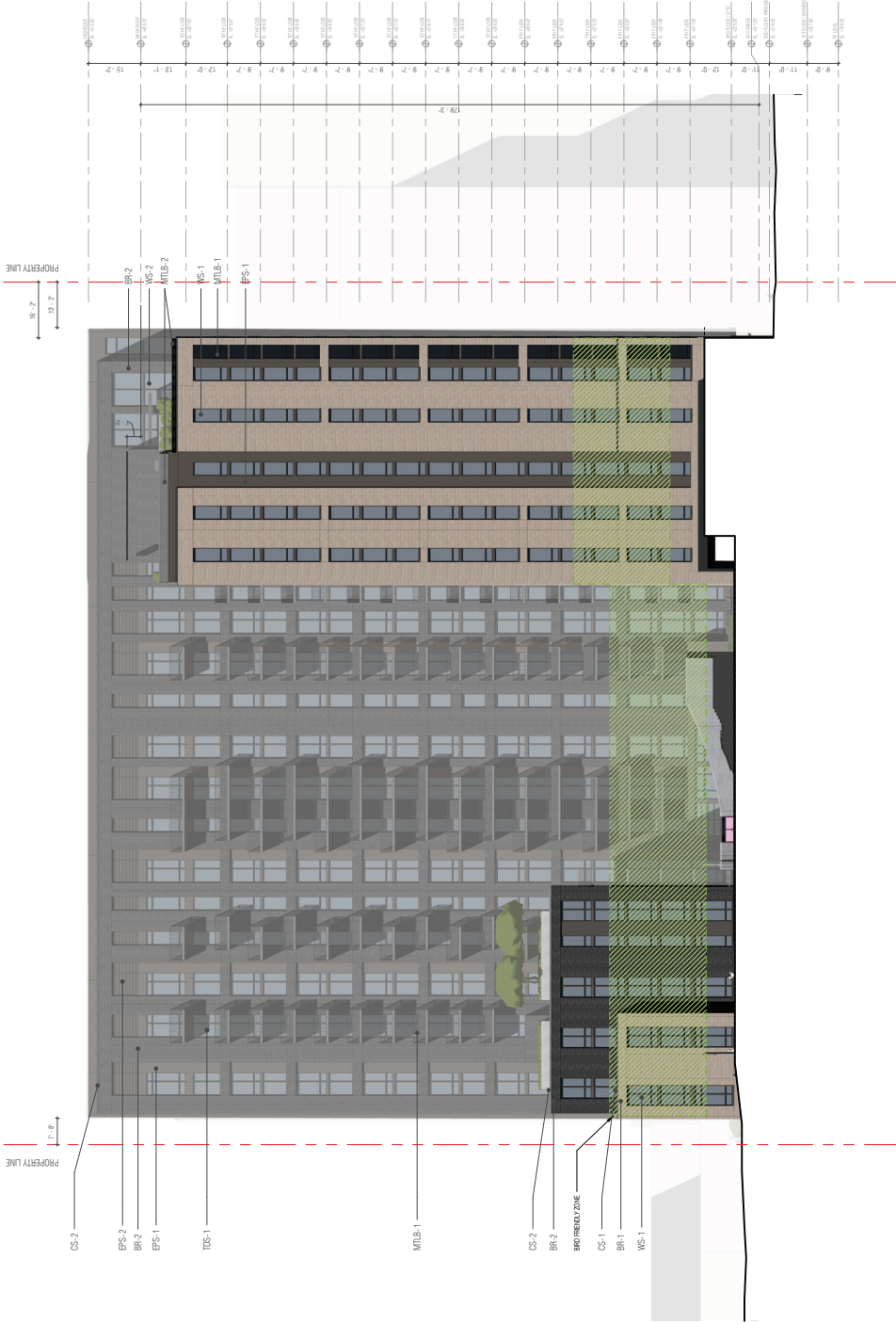
Note: Exterior finish colors shown for illustrative purposes



FACADE GENERAL NOTES

1. AT CURB AND ABOVE CURB LEVELS, STOREFRONT OR EQUIVALENT TO MEET ACCESSIBILITY GOALS
2. SIGNAGE IS ILLUSTRATIVE AND SUBJECT TO CHANGE. EXTENT AND SIZES OF SIGNAGE SUBJECT TO CHANGE. PROVIDING DESIGN EVOLUTION AND MECHANICAL COORDINATION.

Illustrative - For Conceptual Purpose Only



MATERIAL KEY NOTES	
BR-1:	Brick Veneer - Tan / Red (Material 1)
BR-2:	Brick Veneer - Brown / Gray (Material 2)
BR-3:	Brick Veneer - Dark Gray (Material 3)
CS-1:	Cast Stone - Tan / Red (Material 1)
CS-2:	Cast Stone - Brown / Gray (Material 2)
CS-3:	Cast Stone - Dark Gray (Material 3)
EPS-1:	Exterior Panel System - Bronze / Dark Bronze
EPS-2:	Exterior Panel System - Bronze / Dark Bronze
MTLB-1:	Metal or Glass Railing System - Bronze / Dark Bronze
MTLB-2:	Overhead Door System - Bronze / Dark Bronze
OVHD:	Overhead Door System - Bronze / Dark Bronze
TDS-1:	Transoms - Bronze / Dark Bronze
TDS-2:	Transoms - Bronze / Dark Bronze
WS-1:	Windows System - Bronze / Dark Bronze
WS-2:	Windows System - Bronze / Dark Bronze
WS-3:	Windows System - Bronze / Dark Bronze
WS-4:	Windows System - Bronze / Dark Bronze
WS-5:	Windows System - Bronze / Dark Bronze
WS-6:	Windows System - Bronze / Dark Bronze
WS-7:	Windows System - Bronze / Dark Bronze
WS-8:	Windows System - Bronze / Dark Bronze
WS-9:	Windows System - Bronze / Dark Bronze
WS-10:	Windows System - Bronze / Dark Bronze
WS-11:	Windows System - Bronze / Dark Bronze
WS-12:	Windows System - Bronze / Dark Bronze
WS-13:	Windows System - Bronze / Dark Bronze
WS-14:	Windows System - Bronze / Dark Bronze
WS-15:	Windows System - Bronze / Dark Bronze
WS-16:	Windows System - Bronze / Dark Bronze
WS-17:	Windows System - Bronze / Dark Bronze
WS-18:	Windows System - Bronze / Dark Bronze
WS-19:	Windows System - Bronze / Dark Bronze
WS-20:	Windows System - Bronze / Dark Bronze
WS-21:	Windows System - Bronze / Dark Bronze
WS-22:	Windows System - Bronze / Dark Bronze
WS-23:	Windows System - Bronze / Dark Bronze
WS-24:	Windows System - Bronze / Dark Bronze
WS-25:	Windows System - Bronze / Dark Bronze
WS-26:	Windows System - Bronze / Dark Bronze
WS-27:	Windows System - Bronze / Dark Bronze
WS-28:	Windows System - Bronze / Dark Bronze
WS-29:	Windows System - Bronze / Dark Bronze
WS-30:	Windows System - Bronze / Dark Bronze
WS-31:	Windows System - Bronze / Dark Bronze
WS-32:	Windows System - Bronze / Dark Bronze
WS-33:	Windows System - Bronze / Dark Bronze
WS-34:	Windows System - Bronze / Dark Bronze
WS-35:	Windows System - Bronze / Dark Bronze
WS-36:	Windows System - Bronze / Dark Bronze
WS-37:	Windows System - Bronze / Dark Bronze
WS-38:	Windows System - Bronze / Dark Bronze
WS-39:	Windows System - Bronze / Dark Bronze
WS-40:	Windows System - Bronze / Dark Bronze
WS-41:	Windows System - Bronze / Dark Bronze
WS-42:	Windows System - Bronze / Dark Bronze
WS-43:	Windows System - Bronze / Dark Bronze
WS-44:	Windows System - Bronze / Dark Bronze
WS-45:	Windows System - Bronze / Dark Bronze
WS-46:	Windows System - Bronze / Dark Bronze
WS-47:	Windows System - Bronze / Dark Bronze
WS-48:	Windows System - Bronze / Dark Bronze
WS-49:	Windows System - Bronze / Dark Bronze
WS-50:	Windows System - Bronze / Dark Bronze
WS-51:	Windows System - Bronze / Dark Bronze
WS-52:	Windows System - Bronze / Dark Bronze
WS-53:	Windows System - Bronze / Dark Bronze
WS-54:	Windows System - Bronze / Dark Bronze
WS-55:	Windows System - Bronze / Dark Bronze
WS-56:	Windows System - Bronze / Dark Bronze
WS-57:	Windows System - Bronze / Dark Bronze
WS-58:	Windows System - Bronze / Dark Bronze
WS-59:	Windows System - Bronze / Dark Bronze
WS-60:	Windows System - Bronze / Dark Bronze
WS-61:	Windows System - Bronze / Dark Bronze
WS-62:	Windows System - Bronze / Dark Bronze
WS-63:	Windows System - Bronze / Dark Bronze
WS-64:	Windows System - Bronze / Dark Bronze
WS-65:	Windows System - Bronze / Dark Bronze
WS-66:	Windows System - Bronze / Dark Bronze
WS-67:	Windows System - Bronze / Dark Bronze
WS-68:	Windows System - Bronze / Dark Bronze
WS-69:	Windows System - Bronze / Dark Bronze
WS-70:	Windows System - Bronze / Dark Bronze
WS-71:	Windows System - Bronze / Dark Bronze
WS-72:	Windows System - Bronze / Dark Bronze
WS-73:	Windows System - Bronze / Dark Bronze
WS-74:	Windows System - Bronze / Dark Bronze
WS-75:	Windows System - Bronze / Dark Bronze
WS-76:	Windows System - Bronze / Dark Bronze
WS-77:	Windows System - Bronze / Dark Bronze
WS-78:	Windows System - Bronze / Dark Bronze
WS-79:	Windows System - Bronze / Dark Bronze
WS-80:	Windows System - Bronze / Dark Bronze
WS-81:	Windows System - Bronze / Dark Bronze
WS-82:	Windows System - Bronze / Dark Bronze
WS-83:	Windows System - Bronze / Dark Bronze
WS-84:	Windows System - Bronze / Dark Bronze
WS-85:	Windows System - Bronze / Dark Bronze
WS-86:	Windows System - Bronze / Dark Bronze
WS-87:	Windows System - Bronze / Dark Bronze
WS-88:	Windows System - Bronze / Dark Bronze
WS-89:	Windows System - Bronze / Dark Bronze
WS-90:	Windows System - Bronze / Dark Bronze
WS-91:	Windows System - Bronze / Dark Bronze
WS-92:	Windows System - Bronze / Dark Bronze
WS-93:	Windows System - Bronze / Dark Bronze
WS-94:	Windows System - Bronze / Dark Bronze
WS-95:	Windows System - Bronze / Dark Bronze
WS-96:	Windows System - Bronze / Dark Bronze
WS-97:	Windows System - Bronze / Dark Bronze
WS-98:	Windows System - Bronze / Dark Bronze
WS-99:	Windows System - Bronze / Dark Bronze
WS-100:	Windows System - Bronze / Dark Bronze

Note: Exterior finish colors shown for illustrative purposes



FAÇADE GENERAL NOTES

1. AT SKIN AND SUBSTRATE, FINISHES, STURFROUNT OR EQUIVALENT TO CHANGE TRANSPARENCY GOALS.
2. SKIN IS ILLUSTRATIVE AND SUBJECT TO CHANGE.
3. EXTENT AND SIZES OF LOWER SUBJECT TO CHANGE FINISH DESIGN.

Illustrative - For Conceptual Purpose Only



MATERIAL KEY NOTES

- BR-1: Brick Veneer - Tan / Buff (Material 1)
- BR-2: Brick Veneer - Brown / Gray (Material 2)
- BR-3: Brick Veneer - Dark Gray (Material 3)
- CS-1: Cast Stone - Tan / Buff (Material 1)
- CS-2: Cast Stone - Brown / Gray (Material 2)
- CS-3: Cast Stone - Dark Gray (Material 3)
- EPS-1: Exterior Panel System - Bronze / Dark Bronze
- EPS-2: Exterior Panel System - Bronze / Dark Bronze
- MTLB-1: Metal or Glass Railing System - Bronze / Dark Bronze
- MTLB-2: Metal or Glass Railing System - Bronze / Dark Bronze
- OVHD: Overhead Door System - Bronze / Dark Bronze
- TDS-1: Transom Doors - Bronze / Dark Bronze
- WS-1: Window System - Bronze / Dark Bronze
- WS-2: Window System - Bronze / Dark Bronze
- ALV-1: Aluminum Curtain System - Bronze / Dark Bronze

Note: Exterior finish colors shown for illustrative purposes.

FAÇADE GENERAL NOTES

1. AT SK+H ARCHITECTURE, WE BELIEVE STOREFRONT OR EQUIVALENT TO CHANGE TRANSPARENT GLASS.
2. SQUARE IS ILLUSTRATIVE AND SUBJECT TO CHANGE.
3. EXTENT AND SIZES OF LOWER SUBJECT TO CHANGE FROM DESIGN EVOLUTION AND MECHANICAL COORDINATION.

Illustrative - For Conceptual Purpose Only

GROUND FLOOR TRANSPARENCY 40%
FIRST FLOOR TRANSPARENCY 40%
OPEN AREA 2.0% IF



MATERIAL KEY NOTES

- BR-1: Brick Veneer - Tan / Buff (Material 1)
- BR-2: Brick Veneer - Brown / Gray (Material 2)
- BR-3: Brick Veneer - Dark Gray (Material 3)
- CS-1: Cast Stone - Tan / Buff (Material 1)
- CS-2: Cast Stone - Brown / Gray (Material 2)
- CS-3: Cast Stone - Dark Gray (Material 3)
- EPS-1: Exterior Panel System - Bronze / Dark Bronze
- EPS-2: Exterior Panel System - Bronze / Dark Bronze
- EPS-3: Exterior Panel System - Bronze / Dark Bronze
- MTLB-1: Metal or Glass Railing System - Bronze / Dark Bronze
- MTLB-2: Metal or Glass Railing System - Bronze / Dark Bronze
- OVHD: Overhead Door System - Bronze / Dark Bronze
- TDS-1: Transom Doors - Bronze / Dark Bronze
- TDS-2: Transom Doors - Bronze / Dark Bronze
- WS-1: Window System - Bronze / Dark Bronze
- WS-2: Window System - Bronze / Dark Bronze
- ALV-1: Aluminum Curtain System - Bronze / Dark Bronze

Note: Exterior material colors shown for illustrative purposes

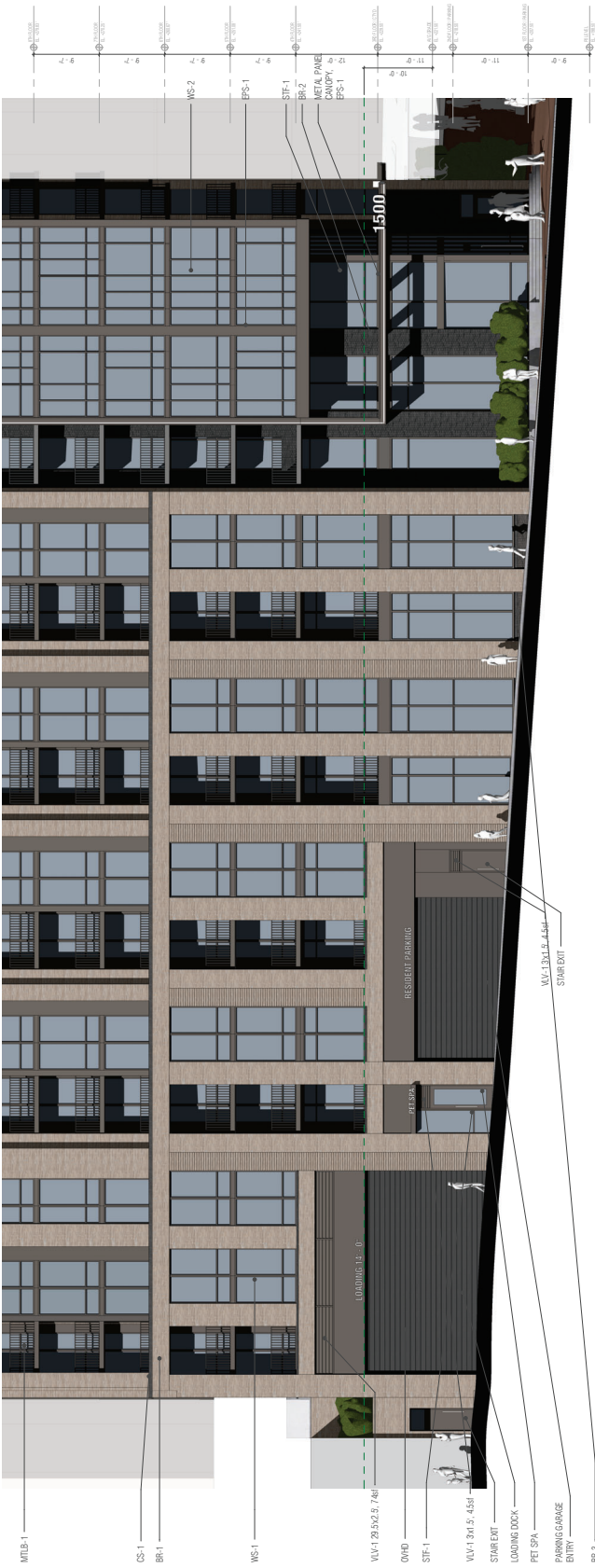


FACADE GENERAL NOTES

1. AT COURTHOUSE AND OTHER BUILDINGS, STURFROUNT OR EQUIVALENT TO STURFROUNT IS REQUIRED TO MEET TRANSPARENCY GOALS.
2. SIGNAGE IS ILLUSTRATIVE AND SUBJECT TO CHANGE.
3. EXISTING AND SIZES OF LOWER SUBJECT TO CHANGE. FROUNT DESIGN, EVOLUTION AND MECHANICAL COORDINATION.

Illustrative - For Conceptual Purpose Only

GROUND FLOOR TRANSPARENCY: 31%
OPEN AREA: 1.0% IF



MATERIAL KEY NOTES

- BR-1: Brick Veneer - Tan / Buff (Material 1)
- BR-2: Brick Veneer - Brown / Gray (Material 2)
- BR-3: Brick Veneer - Dark Gray (Material 3)
- CS-1: Cast Stone - Tan / Buff (Material 1)
- CS-2: Cast Stone - Brown / Gray (Material 2)
- CS-3: Cast Stone - Dark Gray (Material 3)
- EPS-1: Exterior Panel System - Bronze / Dark Bronze
- EPS-2: Exterior Panel System - Bronze / Dark Bronze
- MTLB-1: Metal or Glass Railing System - Bronze / Dark Bronze
- MTLB-2: Metal or Glass Railing System - Bronze / Dark Bronze
- OWD: Overhead Door System - Bronze / Dark Bronze
- TDS-1: Transom Doors - Bronze / Dark Bronze
- WS-1: Windows System - Bronze / Dark Bronze
- WS-2: Windows System - Bronze / Dark Bronze
- ALV-1: Aluminum Clouse System - Bronze / Dark Bronze

Note: Exterior material colors shown for illustrative purposes



FAÇADE GENERAL NOTES

- AT GROUND FLOOR AND ABOVE, MATERIALS, STOREFRONT OR EQUIVALENT TO CHARGE TRANSPARENCY GOALS.
- SKIN IS ILLUSTRATIVE AND SUBJECT TO CHANGE.
- EXTENT AND SIZES OF LOWER SUBJECT TO CHANGE FACING DESIGN.

Illustrative - For Conceptual Purpose Only

GROUND FLOOR TRANSPARENT VHS
OPEN AREA - H&F



MATERIAL KEY NOTES

- BR-1: Brick Veneer - Tan / Buff (Material 1)
- BR-2: Brick Veneer - Brown / Gray (Material 2)
- BR-3: Brick Veneer - Dark Gray (Material 3)
- CS-1: Cast Stone - Brown / Gray (Material 2)
- CS-2: Cast Stone - Light Gray (Material 1)
- CS-3: Cast Stone - Dark Gray (Material 3)
- EPS-1: Exterior Panel System - Bronze / Dark Bronze
- EPS-2: Exterior Panel System - Bronze / Dark Bronze
- MTB-1: Metal or Glass Railing System - Bronze / Dark Bronze
- MTB-2: Metal or Glass Railing System - Bronze / Dark Bronze
- OVHD: Overhead Door System - Bronze / Dark Bronze
- TDS-1: Transom Doors - Bronze / Dark Bronze
- TDS-2: Transom Doors - Bronze / Dark Bronze
- WS-1: Window System - Bronze / Dark Bronze
- WS-2: Window System - Bronze / Dark Bronze
- ALV-1: Aluminum Louver System - Bronze / Dark Bronze

Note: Exterior material colors shown for illustrative purposes



FACADE GENERAL NOTES

1. AT COURTHOUSE, THE BUILDING'S STOREFRONT OR EQUIVALENT TO CHANGE TRANSPARENT GLASS.
2. SQUARE IS ILLUSTRATIVE AND SUBJECT TO CHANGE.
3. EXTENT AND SIZES OF LOWER SUBJECT TO CHANGE FROM DESIGN EVOLUTION AND MECHANICAL COORDINATION.

Illustrative - For Conceptual Purpose Only